

Great Lakes Coed Soccer League Game Day Procedures

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FIELD**Size:**

Age	Goal Size	Field Size Width Min/Max	Field Size Length Min/Max
U9	6' x 12'	40 yd – 50 yd	60 yd – 70 yd
U11	6' x 12'	40 yd – 50 yd	60 yd – 70 yd
U13+	8' x 24'	50 yd – 100 yd	100 yd – 130 yd

Setup:

The home team will be responsible for the condition of the grounds, the proper field markings, and the proper equipment.

- A. The field shall be set up according to the diagram ([diagram 1.0](#)) at the end of these rules and notes below. Failure to follow the field setup could result in fines and/or sanctions.
 - a. Technical areas for the home and away teams are to be established with lines or cones and must be between the top of the 18-yard box and the top of the center circle. For U9/U11 fields, the top of the 6-yard box may be used instead of the 18-yard box.
 - b. Spectators for each team need to be across from their team's bench.
 - c. No spectators are allowed between the top of the center circle on each side of the halfway line.
 - d. A line must be painted six feet away from the touch line on the spectator side. No spectators are allowed to be closer than six feet to the field.
 - e. Signs are to be placed near the corner area (without preventing a player from taking a corner-kick or throw-in) that indicate that no spectators are allowed in the team area *or* the area is for players and coaches only.
- B. Nets and corner flags are required.
- C. Goals must be properly anchored according to the manufacturer's recommendations and requirements.

CLUB RESPONSIBILITIES

- A. Each club shall be responsible for hiring all game officials.
 - a. For all games, a USSF certified referee is required to officiate in the center and the three-official system must be employed. The center referee must be at least 2 years older than the age group he/she is officiating.
 - b. If the club is not using a certified referee assignor, the assistant referees must be the same age as the age group of the players on the field
 - c. The home team is responsible for providing two adult club linesmen if the referee is working alone and requests assistance.

- d. Referees shall be paid the standard League fee established by the Executive Board. This shall be paid prior to the kickoff by the home team club (see Section 11 below).
 - e. To the greatest extent possible, all referees shall be USSF certified. USSF certified referees shall be given preference over club officials.
 - f. Clubs that register teams in the U19 age group must use a certified referee assignor
- B. Referees are to be paid prior to the start of the match. The Total Referee Pay is to be paid even if a full referee crew isn't present for the game. A club may not withhold money if only one or two referees are present, excluding the U9 age group.
- a. Failure to pay the referee crew in full or at the start of the match could result in fines and/or sanctions to the home club.
- C. If a game is moved the home club must report it to the league's Vice President
- D. If a team cannot play a game or a makeup game, then a report needs to be filed with the league Vice President by the home team's club.

COACHES

- A. Each coach is bound by the Coaches' Code of Conduct and Coaches Code of Ethics, established by the League, which he/she must sign and have on file with their club.
- a. The coaches are responsible for the conduct of all those representing their team at all times, including before, during, and after the game. No persons are allowed on the field unless they are participating in the scheduled match.
 - b. All coaches must have up to date SafeSport training, HEADS UP concussion training, and a background check completed through MSYSA that is valid through the entire season.
 - c. Coaches must be properly registered and rostered with the league prior to the beginning of the season and prior to the team's first practice.
 - d. All coaches must show a photo ID to the referees prior to the start of the game. If a coach fails to show their photo ID, they must remain on the spectator side of the field and may not coach.
 - e. Any coach who uses an improperly registered player during the regular season or any post season tournament, whether intentionally, accidentally, or otherwise, shall forfeit the game(s) in which that ineligible player participates in and will face further disciplinary action by the League.
- B. Coaching from the sidelines, giving directions to one's own team on points of strategy and position, is permitted provided:
- a. No mechanical communication devices are being used. This includes but is not inclusive of cell phones, walkie-talkies, bullhorns, or other devices designed to create an unfair advantage or distract from the game.
 - b. The tone of voice used by the coach is informative and not a harangue.
 - c. The coach is in the team's bench area

- d. between the 18-yard lines to the bottom of the center circle during the game, unless otherwise directed differently by the referee.
 - e. Instructions are not continuous and constant throughout the game.
- C. Coaches are to ensure that their fans behave in a proper and respectful manner

PLAYERS

Equipment

- A. Player equipment shall consist of a jersey (shirt) with a minimum 6-inch number on the back.
- B. Each number on an individual team shall be distinct.
- C. A player may have his/her last name and the initial of his/her first name on the jersey but no nicknames may be used.
- D. Shorts, socks, footwear, and shin guards shall also be worn during play and the socks must cover the shin guards completely.
- E. No jewelry or hard hair pieces/objects can be worn. This included any taped jewelry.

Uniforms

- A. When colors of uniforms are similar, the home team must change to colors that are distinct from those of the visiting team.
- B. No player will be allowed to play with a wound or injury that will expose players, coaches, or referees to contact with body fluids on either a player's person or uniform.

Participation

All eligible players who are not under disciplinary action shall play in both halves of each game and shall play as nearly a minimum of 50% of each half and 50% of the game as possible. This rule shall not prohibit players from playing more than the minimum required time.

SITE DIRECTORS

Responsibilities

- A. Identify self as the assigned site director to the coaches and referees prior to the game.
- B. Assist and educate, as needed, to ensure the league rules and regulations are followed.
- C. In concert with the referee, ensure that the spectators are appropriately situated at each field (i.e., no spectators allowed behind either goal).
- D. If needed by the club, collect information on red cards issued during the game from the referee. All red cards will need to be reported from the club to the league Vice President within 24 hours.
- E. Gather detailed information on any observed incident, violation of rules, or poor behavior that occurred before, during, or after the game. Provide the information to your club for possible further action.

- F. During the game, assist the referee with needed weather-related actions (i.e., clearing the field for lightning).
- G. Know your club's contingency plan and be able to act in the event of an injury or medical emergency.
- H. Ensure the fans behave in a proper and respectful manner

REFEREES

Payment

Age Group	Referee Pay	Assist. Referee Pay	Total Referee Pay
U9	\$40	NA	\$40
U11	\$35	\$30	\$95
U13/U15	\$45	\$40	\$125
U19	\$50	\$45	\$140

Authority

The referee shall be in charge of all matters pertaining to the field and the game. All participants are required to abide by the League Rules and Regulations. Poor behavior observed by a site director or League official may be reported to the League Board of Directors who shall decide if a League red card is warranted.

SPECTATORS

- A. Spectators are expected to behave in a proper and respectful manner.

PREGAME

Coaches

- A. Provide the referee(s) with the team's roster and game report
- B. The home team is responsible for referee payment.
 - a. The site director may be the person that has the referee payment
 - b. The referees must be paid the full amount, regardless of if there is a full crew present, prior to the start of the game.

Spectators

Set up in accordance with the field setup and diagram 1.0.

Referees

- A. Check in both teams
 - a. Each team will provide a roster. Check-in the players that are present and add their uniform number to the roster.
 - b. Cross-off any player or coach that is not present.
 - c. Check-in the coaches. Coaches must show a photo id and be listed on the roster.
 - d. If a coach or player is not on the roster, they may NOT participate in the game.
- B. Check the equipment of both teams (shin guards, shoes, no jewelry)
 - a. No jewelry or hard hair pieces/objects can be worn. This included any taped jewelry.
- C. Check the field
 - a. The goals must be safely anchored.
 - b. If there are any field issues, it is the home team’s responsibility to fix them. Inform the home team’s coach of the issue who can notify the site director to have it fixed. If the issue cannot be resolved, the game cannot be played.

THE GAME

Number of Players, Game Duration, and Referee Payment

Each team must have the minimum required players to start and complete a game.

Age Group	Players on field	Minimum players	Length of halves	Ball Size	Referee Pay	Assist. Referee Pay	Total Referee Pay
U9	6v6	4	25 minutes	4	\$40	NA	\$40
U11	8v8	6	30 minutes	4	\$35	\$30	\$95
U13/U15	11v11	7	35 minutes	5	\$45	\$40	\$125
U19	11v11	7	40 minutes	5	\$50	\$45	\$140

Substitutions:

- A. A player may not enter or leave the field of play until they have been given a signal to do so by the referee.
- B. The number of substitutions shall be unlimited. Substitutions may be made:
 - a. Prior to a throw in.
 - b. Prior to a goal kick by either team.
 - c. After a goal by either team.
 - d. After an injury by either team when the referee stops play (one for one).
 - e. At halftime by either team.
 - f. When a player is carded (one for one).
 - g. If both teams are waiting to substitute both teams shall be allowed to substitute.

- h. If only one team is waiting to substitute, then a team may only substitute on their possession.
- C. Special note: In U9, substitutions may be made by either team at all out-of-bounds stoppages regardless of which team is restarting play. This shall include throw-ins, corner kicks, and goal kicks.

Game Ball

Home teams will provide a game ball, which meets the requirements of the USSF rulebook.

Time

- A. Official game time shall be kept by the referee on the field.
- B. The referee shall have the authority to shorten or cancel a game due to inclement weather or unusual circumstances. If a game or half time needs to be shortened, the referee shall inform both coaches before the contest begins.
- C. No game shall be played if thunder, lightning, or hail is present.
 - a. If you hear it, you clear it. If you see it, you flee it.
 - b. When thunder, lightning, or hail is present, all persons associated with the game must seek safe shelter.
 - c. A minimum of 30 minutes must have passed from the last sound of thunder or strike of lightning before any person associated with the game can return to the field.
- D. Games ended in the first half may be rescheduled. Games stopped and/or ended in the second half or at half time shall be considered complete.

POST GAME

Coaches

- A. If there is a game immediately afterwards, quickly clear the area so the next team can set up.
- B. Please clean after your team.
- C. Have your players go around the field if another team is warming up and using the field

Spectators

Spectators are to **not** cross the field after the game and/or go to the bench area. Players will meet their parent/guardian on the spectator side

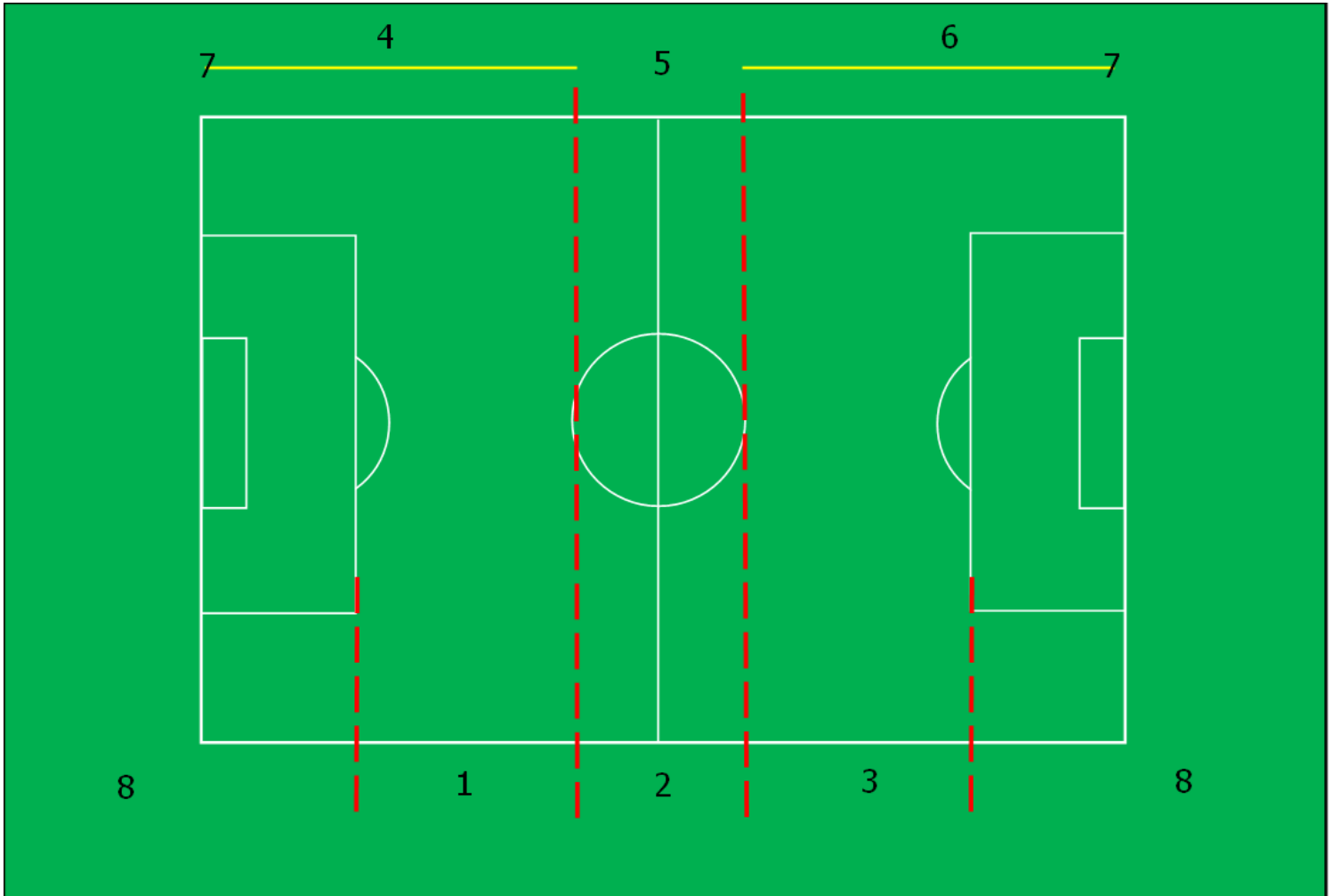
Referees

All referees are required to submit a game report within 48 hours to the league Vice President via the email on the game report that is provided by the home team. If there are any injuries or particularly poor behavior, it should be included in the game report.

DIAGRAM

Diagram 1.0 – Field Setup

Great Lakes Coed Soccer League Field Set Up Diagram



- 1. Home team bench
- 2. Substitution area
- 3. Away team bench

- 4. Home team spectators
- 5. No spectator area
- 6. Away team spectators

- 7. Line 6 feet back from touch line
- 8. Signs indicating the area is for coaches & players only